



CM 03-03

Take 'em Down

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Randy Cestaro — Modifications by US Design Team

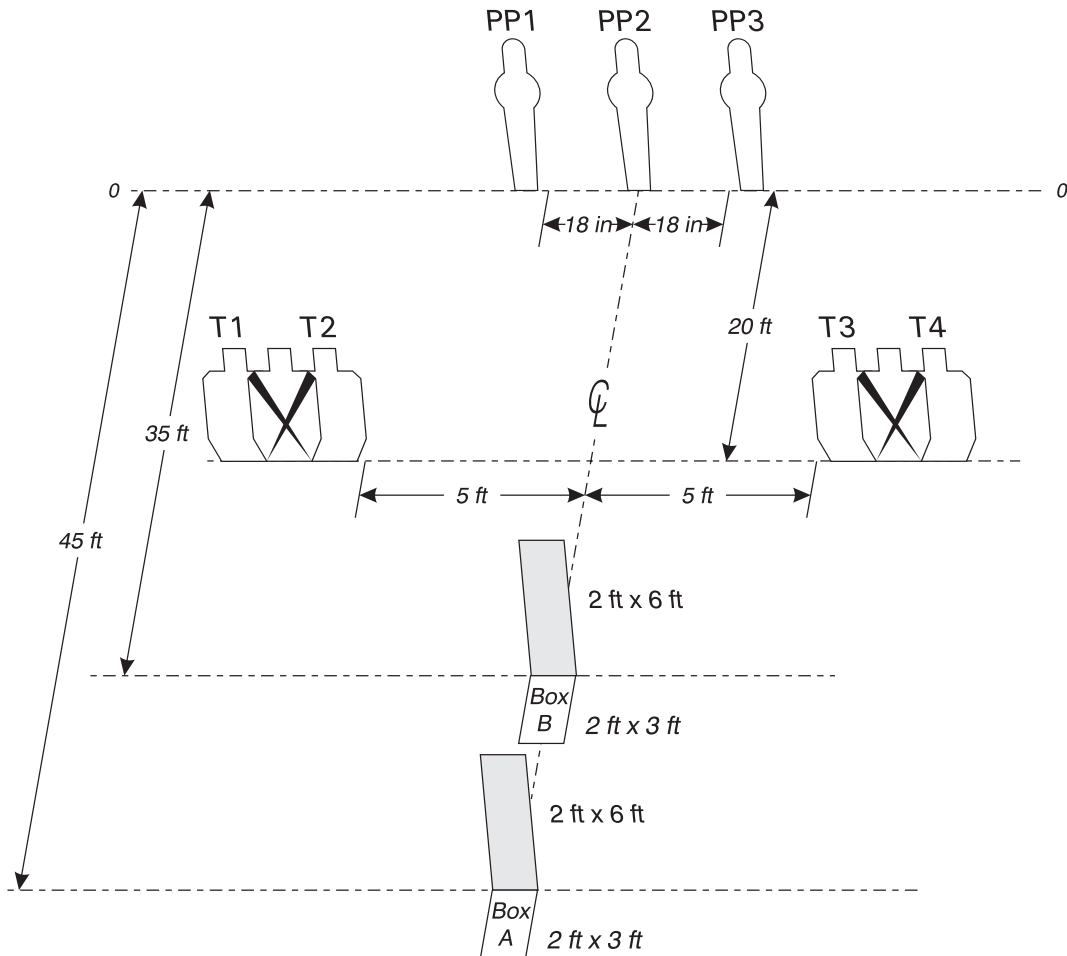
START POSITION: Standing in Box A, hands hanging naturally at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

STAGE PROCEDURE

On start signal, while within Box A, draw and engage T1 and T2 only from the left side of the barricade and engage T3 and T4 only from the right side of the barricade. Move to Box B and while within Box B engage only PP1 - PP3 from either side of the barricade.

SCORING

SCORING: Comstock, 11 rounds, 55 points
TARGETS: 4 IPSC, 3 Pepper poppers
SCORED HITS: Best 2/paper, KD = 1 A
START - STOP: Audible - Last shot
PENALTIES: Per current edition USPSA Practical Shooting Handbook.



SETUP NOTES: Set paper targets to 5 feet high at shoulders. The perforations of the no-shoot borders overlay the perforations of the lower A zones





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| TGT | A | B | C | D | M | |
|-----|----------------------|----------------------|----------------------|----------------------|----------------------|---|
| T1 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| T2 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| T3 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| T4 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| STL | <input type="text"/> | | | | <input type="text"/> | 3 |

USE NUMBERS - NOT HASHMARKS

| | | | | | | |
|------------|----------------------|----------------------|----------------------|----------------------|----------------------|-----------|
| TOTAL HITS | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 11 |
| MAJ | X5 | X4 | X4 | X2 | X-10 | |
| MIN | X5 | X3 | X3 | X1 | X-10 | |

COMSTOCK PENALTIES

PROCEDURAL (-10 EACH)

NO-SHOOT HIT (-10 EACH)

TIME

TOTAL TIME

STATS ONLY + + + - =



MINUS PENALTIES OF
 EQUALS TOTAL SCORE
 DIVIDED BY TIME OF
 HIT FACTOR
 (4 DECIMAL PLACES)

Shooter:

RO:

REMARKS

SHOOTER NUMBER **Open** **Lim.** **Lim. 10** **Prod.** **Rev.** **Sing. St.** **MAJOR** **minor**

NAME _____ USPSA _____